

EYFS Curriculum Overview 2018-2019

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Overview	Myself	Food Christmas	Transport	Growing/ Minibeasts	Animals	Fairytales
Personal, social and emotional (SEAL)	Responsibility New Beginnings	Love Getting On and Falling Out	Unity Going for Goals	Simplicity Good to be me	Humility Relationships	Happiness Changes
Literacy (T4W Texts)	<p>The 3 Little Pigs</p> <p>Listening to and retelling familiar stories</p> <p>Fiction: Label and naming characters.</p> <p>Non-fiction: Making books about ourselves, families, pets. Labelling body parts</p>	<p>Handa's Surprise</p> <p>Listening to, retelling and writing familiar stories.</p> <p>Fiction: Label and naming characters.</p> <p>Non- Fiction: Writing shopping lists Describing food</p>	<p>The Journey home from Grandpa's</p> <p>Listening to and retelling familiar stories.</p> <p>Fiction: Label and naming characters.</p> <p>Non- fiction: Holidays and travel Making information books about vehicles</p>	<p>Jack and the Beanstalk</p> <p>Listening to, retelling and writing familiar stories</p> <p>Fiction: Label and naming characters.</p> <p>Non- fiction: Looking at a range of non-fiction books Sequencing pictures, hot seating characters, character descriptions,</p>	<p>Little Red Hen</p> <p>Listening to, retelling and writing familiar stories</p> <p>Fiction: Re-telling the story</p> <p>Non- fiction: Making information books about animals, Drama and role play, character descriptions,</p>	<p>Snow White</p> <p>Listening to, retelling and writing familiar stories</p> <p>Fiction: Re-telling the story</p> <p>Non- fiction Drama – recreating different fairytales.</p>

				labelling plants.		
Mathematics	<i>Number:</i> <i>Calculating:</i> <i>Shape, Space and Measure:</i> Time Matching and sorting <i>Data:</i> Chart about favourite things	Number Counting Simple word Sorting 2D/3D shapes	Number counting, writing, ordering numbers. Addition	2D shapes/3D shapes Measurement (non-standard unit) Number	Length, mass, time, capacity, 2D and 3D shape, symmetry, money	Capacity, Money, Number, Time
	Daily maths meetings which cover days of the week, numbers to 30, one more than, 2D and 3D shapes and a variety of mathematical language.					
Understanding the world	Finding out about ourselves and our families Where do we come from?	Favourite food. Healthy eating. Food around the World.	Looking at and making maps. Exploring and making different vehicles. Thinking about Journeys. First hand Experience:	Naming, drawing and growing plants. Life cycles.	Life Cycles Naming and sorting animals and their young. Where do different animals come from?	Investigate materials to keep dry. Design and construct their own Gingerbread man using a range of materials and techniques.
Physical development (gross motor)	Moving in different ways. E.g. Travelling over, under, through, between.	Swimming	Ball skills. Rolling Kicking Bouncing	Ball skills Throwing /Catching Rolling	Early Gymnastics Balancing Rolling	Early Gymnastics Balancing Rolling

				Bouncing	Forward rolls/handstands	Forward rolls/handstands
Physical development (fine motor)	scissor control, pencil control- drawing and colouring, play dough.	Daily handwriting Sticklebricks Large wooden bricks Duplo Train track	Daily handwriting Threading Colouring Pencil control Scissor control	Daily handwriting Focus on lower case letters written between tram lines	Daily handwriting Focus on lower case letters written between tram lines	Daily handwriting Focus on capital letters and lower case letters
Expressive arts and design.	Paint/draw/collage self portraits or pictures of their friends/ family Design an outfit Paper plate faces Exploring Sounds	Role play cafe Songs Make a plate of your favourite food using collage materials. Making cakes Songs, actions and instruments Christmas songs	Making vehicles using recyclable materials Role Play: Train station: writing tickets, reading and writing time tables, fines, destinations. Paint observational pictures of different types of transport Music patterns and effects	Dissecting a flower Flower collage Class beanstalk Creating lifecycles – egg/chick Controlling instruments	Making masks of animal characters Creating story map Role play Feeling the beat	Choosing materials to make boat and seeing if they float. Designing and making flags for the boats. Feeling the beat
SRE	Myself and others	Myself and others	Family Networks	Body Awareness	Hygiene	Hygiene